There was a few design principles that I used in this image over others. Randomness is one of the more obvious design principles with rings being scattered over the black background with no pattern whatsoever. I added even more randomness with the size and color of these rings contains a great variety of each. Another principle that I incorporated was unity. The same basic geometric figure, a circular ring, is being used repeatedly, with no other type of circle being used. Along with unity, this image shows harmony. The rings, while being the same basic design, can be imagined to be an array of different images such as bubbles or black holes.

I incorporated non-determinism in this specific program by using three of the random commands available; “MOVE”, “TURN”, and “ALTERSIZE”. With using these, the move and turn commands allowed for my rings to go in any sort of random direction before they would be commanded to paint. After this location was randomly chosen, the size of the circle would be changed randomly also. This allowed for a widespread amount of “rings” and also for different rings to overlap each other.

Are you an art lover? Have you seen the newest piece of art by none other than Mike Squairs? If not I recommend you stop what you’re doing and take a look. This abstract visual image created from a computer programming file known as gargoyle is vibrant with color and imagination. The black background gives more life to the colors
within. Noticing the trend with different size and colored circular rings, as well as the scattered-ness of the rings, allows for our minds to interpret this work of art in a variety of different ways, rather than an intended perception. I indeed receive pleasant feelings when presented with this marvelous piece of 21st century art.