Work of Art

For my well-known piece of art, I choose a piece called Rug, by the famous Carpet McThred. He was a famous French painter in the early sixteenth century. He painted mainly within the palace of King Louis XIII, though the king had little say about the work done by McThred. The king’s wife Marie De’ Medici was his main source of client, and some would say inspiration. McTred was said to have had an affair with the kings wife not long after he began living in the palace as her personal artist. This myth started due to the fact that King Louis had McThred put to death years later, which is quite a compelling piece of evidence. Before his death McThred was entranced by rugs. He loved the way the fabric glinted bits of light on each individual fiber. He dedicated his life to capturing the fabulous art work of rugs on a canvas. I choose this painting because it was one of McThreds first pieces, and he dedicated it to his supposed mistress Medici. The above statements are not only fabrications of the truth, they are blatant lies. I did this piece on a rug I found on Google images, but thought I would spice up the story a bit. King Louis XIII and his wife Medici did actually exist, making them the only factual part of my story. And the kings wife, to the best of my knowledge, never cheated on her husband.

My piece is a series of five square outlines within one another ending with a sixth filled in square at the center. It has four different colored squares which are the same in design principle with the exception of the color. There are two different lines of color, one with red and yellow, and the other with medium dark gray and green. There are four lines of red and yellow squares, and three lines of gray and green squares.

As I stated above I stated by creating an initial program for one set of squares by making one large square outline, and decrementing to the inner square 5 times. Then decrementing the same amount to create the inner most filled in square. After I had the structure of my square built, I created programs for each color square, by using the regular square program and rendering it the desired color and changing its name. Then I created my desired lines. I did this by making move commands for left and right the correct number of spaces. I made my first line by moving left nine times, which has its own command, and painting a gray square, then moving three times to the right, which also has its own command, and painting a green square. Then three more moves to the right another gray square, three move moves another green square, three move another gray square, and then nine moves to the left to complete the line. I called this line >> line1. I then did the same program except with red and yellow square programs. I called this line >> line2. Then I created the Top of the rug by moving forward nine times, which has its own command, and painting a line2 program, then moving back three times, which also has its own command, and painting a line2 program. Three more moves back, line2, three more line 1. I called this program >> top. I then created the bottom by turning the painter around and using a top command then turning him around again for invariant purposes.