b) My image is structured mainly around the principles of how angle and size contribute to optical illusions. For example in my image there are is one big circle surrounded by increasingly smaller circles, all equally spaced from the each other and the center circle. The combination of the sizes of the circles and their angles oriented to the center circle trick the eye into seeing a two dimensional image as a three dimensional figure.

I integrated non-determinism into this work by being careful to not trigger recognition of an object from the physical realm. To achieve the level of non-determinism that I needed I decided to make the colors of the circles completely random. This way when one looks at the separated circles they do not group them according to their color, which could potentially trigger a templatic response. They would instead see the circles in groups depending on their sizes and orientations.

The image looks much like a drip of color in water. A slash from a rebounding wave of hue. The eye is immediately drawn to the center of the piece. Once observed it is clear what causes this draw. A large circle is in the center of the canvas. However this is not alone what pulls our eyes to middle of the work, the large circle is surrounded with three rings of incrementally smaller circles. This lays the path for the eye to follow, sparking dialog with the mind, forcing the viewer to interpret their own impression.