“Green diamonds” Image Text, Featuring Design Principles and Nondeterminism

This image was created in the Square World of Gargoyle version Beta.

Design Principles

To cover the entire canvas with tiles that either have a diamond or an O type figure imprinted on them. The tiles are randomly chosen to create an interesting image.

Nondeterminism Incorporated

In this image I decided on a simple pattern of yellow and green “diamonds” on a tile. I designed two different styles of diamonds. One imprinted with a diamond vertically and the other at a 45 degree angle.

Description of Image

This image consists of different tiles with diamonds on them, one vertical and one at a 45 degree angle. It seems to have a Native American type feel with the colors of green and yellow and the “diamonds” at different angles. It might be interesting to see what the image would look like if the colors were switched up as well as if the diamond where to be move to more than just two different angles within a square tile.