
Second Prolog Programming Assignment Specification

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Learning Abstract

This is the second project of prolog programming. This project is talking about how we solve the Towers of Hanoi using by prolog. I use [H|T] function to move towers to solve questions. It helps the concept of State Space using the ideas in lesson7.

Task 3: One Move Predicate and a Unit Test

State Space Operator Implementation

```
m12([Tower1Before, Tower2Before, Tower3], [Tower1After, Tower2After, Tower3]) :-  
Tower1Before = [H|T],  
Tower1After = T,  
Tower2Before = L,  
Tower2After = [H|L].
```

Unit Test Code

```
test__m12 :-  
write('Testing: move_m12\n'),  
TowersBefore = [[t,s,m,l,h],[],[ ]],  
trace(' ','TowersBefore',TowersBefore),  
m12(TowersBefore,TowersAfter),  
trace(' ','TowersAfter',TowersAfter).
```

▲

Unit Test Demo

?- consult('toh.pro').

true.

?- test__m12.

Testing: move_m12

TowersBefore = '[[t,s,m,l,h],[],[]]

TowersAfter = '[[s,m,l,h],[t],[]]

true.

Task 4: The Remaining Five Move Predicates and a Unit Tests

```
m12 ([Tower1Before, Tower2Before, Tower3], [Tower1After, Tower2After, Tower3]) :-  
Tower1Before = [H|T],  
Tower1After = T,  
Tower2Before = L,  
Tower2After = [H|L].  
  
m13 ([Tower1Before, Tower2, Tower3Before], [Tower1After, Tower2, Tower3After]) :-  
Tower1Before = [H|T],  
Tower1After = T,  
Tower3Before = L,  
Tower3After = [H|L].  
  
m21 ([Tower1Before, Tower2Before, Tower3], [Tower1After, Tower2After, Tower3]) :-  
Tower2Before = [H|T],  
Tower2After = T,  
Tower1Before = L,  
Tower1After = [H|L].  
  
m23 ([Tower1, Tower2Before, Tower3Before], [Tower1, Tower2After, Tower3After]) :-  
Tower2Before = [H|T],  
Tower2After = T,  
Tower3Before = L,  
Tower3After = [H|L].  
  
m31 ([Tower1Before, Tower2, Tower3Before], [Tower1After, Tower2, Tower3After]) :-  
Tower3Before = [H|T],  
Tower3After = T,  
Tower1Before = L,  
Tower1After = [H|L].  
  
m32 ([Tower1, Tower2Before, Tower3Before], [Tower1, Tower2After, Tower3After]) :-  
Tower3Before = [H|T],  
Tower3After = T,  
Tower2Before = L,  
Tower2After = [H|L].
```

```
% -----
% --- Unit test programs

test_m12 :-
write('Testing: move_m12\n'),
TowersBefore = [[t,s,m,l,h],[],[ ]],
trace('','TowersBefore',TowersBefore),
m12(TowersBefore,TowersAfter),
trace('','TowersAfter',TowersAfter).

test_m13 :-
write('Testing: move_m13\n'),
TowersBefore = [[t,s,m,l,h],[],[ ]],
trace('','TowersBefore',TowersBefore),
m13(TowersBefore,TowersAfter),
trace('','TowersAfter',TowersAfter).

test_m21 :-
write('Testing: move_m21\n'),
TowersBefore = [[],[t,s,m,l,h],[ ]],
trace('','TowersBefore',TowersBefore),
m21(TowersBefore,TowersAfter),
trace('','TowersAfter',TowersAfter).

test_m23 :-
write('Testing: move_m23\n'),
TowersBefore = [[],[t,s,m,l,h],[ ]],
trace('','TowersBefore',TowersBefore),
m23(TowersBefore,TowersAfter),
trace('','TowersAfter',TowersAfter).

test_m31 :-
write('Testing: move_m31\n'),
TowersBefore = [[],[ ],[t,s,m,l,h]],
trace('','TowersBefore',TowersBefore),
m31(TowersBefore,TowersAfter),
trace('','TowersAfter',TowersAfter).

test_m32 :-
write('Testing: move_m32\n'),
TowersBefore = [[],[ ],[t,s,m,l,h]],
trace('','TowersBefore',TowersBefore),
m32(TowersBefore,TowersAfter),
trace('','TowersAfter',TowersAfter).
```

Demo

?- consult('toh.pro').

true.

?- test__m12.

Testing: move_m12

TowersBefore' = '[[t,s,m,l,h],[],[]]

TowersAfter' = '[[s,m,l,h],[t],[]]

true.

?- test__m13.

Testing: move_m13

TowersBefore' = '[[t,s,m,l,h],[],[]]

TowersAfter' = '[[s,m,l,h],[],[t]]

true.

?- test__m21.

Testing: move_m21

TowersBefore' = '[[[],[t,s,m,l,h],[]]

TowersAfter' = '[[t],[s,m,l,h],[]]

true.

?- test__m23.

Testing: move_m23

TowersBefore' = '[[[],[t,s,m,l,h],[]]

TowersAfter' = '[[[],[s,m,l,h],[t]]

true.

?- test__m31.

Testing: move_m31

TowersBefore' = '[[[],[],[t,s,m,l,h]]

TowersAfter' = '[[t],[s,m,l,h],[]]

true.

?- test__m32.

Testing: move_m32

TowersBefore' = '[[[],[],[t,s,m,l,h]]

TowersAfter' = '[[[],[t],[s,m,l,h]]

true.

Unit Test Program Demo

```
% -----
% --- valid_state(S) :: S is a valid state
valid_state([P1,P2,P3]):-
valid_p(P1), valid_p(P2), valid_p(P3).

valid_p([]).
valid_p([t]).
valid_p([t,s]).
valid_p([t,m]).
valid_p([t,l]).
valid_p([t,h]).
valid_p([t,s,m]).
valid_p([t,s,m,l]).
valid_p([t,s,m,h]).
valid_p([t,s,m,l,h]).
valid_p([s]).
valid_p([s,m]).
valid_p([s,l]).
valid_p([s,h]).
valid_p([s,m,l]).
valid_p([s,m,h]).
valid_p([s,l,h]).
valid_p([m]).
valid_p([m,l]).
valid_p([m,h]).
valid_p([m,l,h]).
valid_p([l]).
valid_p([l,h]).
valid_p([h]).

test_valid_state :-
write('Testing: valid_state\n'),
test_vs([[l,t,s,m,h],[],[[]]),
test_vs([[t,s,m,l,h],[],[[]]),
test_vs([[],[h,t,s,m],[l]]),
test_vs([[],[t,s,m,h],[l]]),
test_vs([[],[h],[l,m,s,t]]),
test_vs([[],[h],[t,s,m,l]]).
test_vs(S) :-
valid_state(S),
write(S), write(' is valid. '), nl.
test_vs(S) :-
write(S), write(' is invalid. '), nl.
```

Unit Test Program

?- consult('toh.pro').

true.

?- test__valid_state.

Testing: valid_state

[[l,t,s,m,h],[],[[]]] is invalid.

[[t,s,m,l,h],[],[[]]] is valid.

[[],[h,t,s,m],[[]]] is invalid.

[[],[t,s,m,h],[[]]] is valid.

[[],[h],[l,m,s,t]] is invalid.

[[],[h],[t,s,m,l]] is valid.

true

Task 6: Defining the write sequence predicate

```

% -----
% --- write_sequence_reversed(S) :: Write the sequence, given by S,
% --- expanding the tokens into meaningful strings.

write_solution(S) :-
nl, write('Solution ...'), nl, nl,
reverse(S,R),
write_sequence(R),nl.

write_sequence([]).
write_sequence([H|T]) :-
elaborate(H,E),
write(E),nl,
write_sequence(T).

elaborate(m12,Elaboration) :-
Elaboration = 'Transfer a disk from tower 1 to tower 2.'.
elaborate(m13,Elaboration) :-
Elaboration = 'Transfer a disk from tower 1 to tower 3.'.
elaborate(m21,Elaboration) :-
Elaboration = 'Transfer a disk from tower 2 to tower 1.'.
elaborate(m23,Elaboration) :-
Elaboration = 'Transfer a disk from tower 2 to tower 3.'.
elaborate(m31,Elaboration) :-
Elaboration = 'Transfer a disk from tower 3 to tower 1.'.
elaborate(m32,Elaboration) :-
Elaboration = 'Transfer a disk from tower 3 to tower 2.'.

test__write_sequence :-
write('First test of write_sequence ...'), nl,
write_sequence([m31,m12,m13,m21]),
write('Second test of write_sequence ...'), nl,
write_sequence([m13,m12,m32,m13,m21,m23,m13]).

```

Unit Test Program Code

```

test__write_sequence :-
    write('First test of write_sequence ...'), nl,
    write_sequence([m31,m12,m13,m21]), write('Second test of
write_sequence ...'), nl,
    write_sequence([m13,m12,m32,m13,m21,m23,m13]).

```

Unit Test Program Demo

?- consult('toh.pro').

true.

?- test_write_sequence.

First test of write_sequence ...

Transfer a disk from tower 3 to tower 1.

Transfer a disk from tower 1 to tower 2.

Transfer a disk from tower 1 to tower 3.

Transfer a disk from tower 2 to tower 1.

Second test of write_sequence ...

Transfer a disk from tower 1 to tower 3.

Transfer a disk from tower 1 to tower 2.

Transfer a disk from tower 3 to tower 2.

Transfer a disk from tower 1 to tower 3.

Transfer a disk from tower 2 to tower 1.

Transfer a disk from tower 2 to tower 3.

Transfer a disk from tower 1 to tower 3.

true.

Task 7: Run the program to solve the 3 disk problem

?- solve.

PathSoFar = '[[[s,m,l],[],[]]]

Move = 'm12

NextState = '[[m,l],[s],[]]

PathSoFar = '[[[m,l],[s],[],[[s,m,l],[],[]]]

Move = 'm12

NextState = '[[], [m,s], []]

Move = 'm13

NextState = '[[], [s], [m]]

PathSoFar = '[[[[], [s], [m]], [[m,l],[s], [], [[s,m,l], [], []]]

Move = 'm12

NextState = '[[[], [l,s], [m]]

Move = 'm13

NextState = '[[[], [s], [l,m]]

Move = 'm21

NextState = '[[s,l], [], [m]]

PathSoFar = '[[[s,l], [], [m]], [[[], [s], [m]], [[m,l],[s], [], [[s,m,l], [], []]]

Move = 'm12

NextState = '[[[], [s], [m]]

Move = 'm13

NextState = '[[[], [], [s,m]]

PathSoFar = '[[[[], [], [s,m]], [[s,l], [], [m]], [[[], [s], [m]], [[m,l],[s], [], [[s,m,l], [], []]]

Move = 'm12

NextState = '[[[], [], [s,m]]

PathSoFar = '[[[[], [], [s,m]], [[[], [], [s,m]], [[s,l], [], [m]], [[[], [s], [m]], [[m,l],[s], [], [[s,m,l], [], []]]

Move = 'm21

NextState = '[[[], [], [s,m]]

Move = 'm23

NextState = '[[[], [], [l,s,m]]

Move = 'm31

NextState = '[[s], [], [m]]

PathSoFar = '[[[s], [], [m]], [[[], [], [s,m]], [[[], [], [s,m]], [[s,l], [], [m]], [[[], [s], [m]], [[m,l],[s], [], [[s,m,l], [], []]]

Move = 'm12

NextState = '[[[], [s,l], [m]]

PathSoFar = '[[[[], [s,l], [m]], [[s], [], [m]], [[[], [], [s,m]], [[[], [], [s,m]], [[s,l], [], [m]], [[[], [s], [m]], [[m,l],[s], [], [[s,m,l], [], []]]

]]

Move = 'm21

NextState = '[[s], [], [m]]

Move = 'm23

NextState = '[[[], [], [s,m]]

Move' = 'm31

NextState' = '[[m],[s],[l],[]]

PathSoFar' = '[[[[m],[s],[l],[]],[[],[s],[l],[m]],[[s],[l],[m]],[[],[l],[s],[m]],[[l],[l],[s],[m]],[[s],[l],[l],[m]],[[l],[s],[m]],[[m],[l],[s],[]],[[s],[m],[l],[l],[]]]]

Move' = 'm12

NextState' = '[[],[m],[s],[l],[]]

Move' = 'm13

NextState' = '[[],[s],[l],[m]]

Move' = 'm21

NextState' = '[[s],[m],[l],[]]

PathSoFar' = '[[[[[s],[m],[l],[]],[[m],[s],[l],[]],[[],[s],[l],[m]],[[s],[l],[m]],[[],[l],[s],[m]],[[l],[l],[s],[m]],[[s],[l],[l],[m]],[[l],[s],[m]],[[m],[l],[s],[]],[[s],[m],[l],[l],[]]]]]]

Move' = 'm12

NextState' = '[[m],[s],[l],[]]

Move' = 'm13

NextState' = '[[m],[l],[s]]

PathSoFar' = '[[[[[m],[l],[s]],[[s],[m],[l],[]],[[m],[s],[l],[]],[[],[s],[l],[m]],[[s],[l],[m]],[[],[l],[s],[m]],[[l],[l],[s],[m]],[[s],[l],[l],[m]],[[l],[s],[m]],[[m],[l],[s],[]],[[s],[m],[l],[l],[]]]]]]

Move' = 'm12

NextState' = '[[],[m],[l],[s]]

PathSoFar' = '[[[[[],[m],[l],[s]],[[m],[l],[s]],[[s],[m],[l],[]],[[m],[s],[l],[]],[[],[s],[l],[m]],[[s],[l],[m]],[[],[l],[s],[m]],[[l],[l],[s],[m]],[[s],[l],[l],[m]],[[l],[s],[m]],[[m],[l],[s],[]],[[s],[m],[l],[l],[]]]]]]

Move' = 'm21

NextState' = '[[m],[l],[s]]

Move' = 'm23

NextState' = '[[],[l],[m],[s]]

Move' = 'm31

NextState' = '[[s],[m],[l],[]]

PathSoFar' = '[[[[[s],[m],[l],[]],[[],[m],[l],[s]],[[m],[l],[s]],[[s],[m],[l],[]],[[m],[s],[l],[]],[[],[s],[l],[m]],[[s],[l],[m]],[[],[l],[s],[m]],[[l],[l],[s],[m]],[[s],[l],[l],[m]],[[l],[s],[m]],[[m],[l],[s],[]],[[s],[m],[l],[l],[]]]]]]

Move' = 'm12

NextState' = '[[],[s],[m],[l],[]]

PathSoFar' = '[[[[[],[s],[m],[l],[]],[[s],[m],[l],[]],[[],[m],[l],[s]],[[m],[l],[s]],[[s],[m],[l],[]],[[m],[s],[l],[]],[[],[s],[l],[m]],[[s],[l],[m]],[[l],[l],[s],[m]],[[l],[l],[s],[m]],[[s],[l],[l],[m]],[[l],[s],[m]],[[m],[l],[s],[]],[[s],[m],[l],[l],[]]]]]]

Move' = 'm21

NextState' = '[[s],[m],[l],[]]

Move' = 'm23

NextState' = '[[],[m],[l],[s]]

Move' = 'm13

NextState' = '[[],[m],[l],[s]]

Move' = 'm21

NextState' = '[[m],[s],[l],[]]

Move' = 'm23

NextState' = '[[[],[m,l],[s]]

Move' = 'm13

NextState' = '[[[],[m,l],[s]]

Move' = 'm21

NextState' = '[[m,s],[l],[[]]

Move' = 'm23

NextState' = '[[s],[l],[m]]

Move' = 'm32

NextState' = '[[[],[s,m,l],[[]]

PathSoFar' = '[[[],[s,m,l],[[]],[[],[m,l],[s]],[[m],[l],[s]],[[s,m],[l],[[]],[[m],[s,l],[[]],[[],[s,l],[m]],[[s],[l],[m]],[[],[l],[s,m]],[[l],[l],[s,m]],[[s,l],[l],[m]],[[[],[s],[m]],[[m,l],[s],[[]],[[s,m,l],[l],[[]]]

Move' = 'm21

NextState' = '[[s],[m,l],[[]]

PathSoFar' = '[[[s],[m,l],[[]],[[],[s,m,l],[[]],[[],[m,l],[s]],[[m],[l],[s]],[[s,m],[l],[[]],[[m],[s,l],[[]],[[],[s,l],[m]],[[s],[l],[m]],[[],[l],[s,m]],[[l],[l],[s,m]],[[s,l],[l],[m]],[[[],[s],[m]],[[m,l],[s],[[]],[[s,m,l],[l],[[]]]

Move' = 'm12

NextState' = '[[[],[s,m,l],[[]]

Move' = 'm13

NextState' = '[[[],[m,l],[s]]

Move' = 'm21

NextState' = '[[m,s],[l],[[]]

Move' = 'm23

NextState' = '[[s],[l],[m]]

Move' = 'm23

NextState' = '[[[],[m,l],[s]]

Move' = 'm13

NextState' = '[[[],[l],[m,s]]

Move' = 'm21

NextState' = '[[l,m],[l],[s]]

Move' = 'm23

NextState' = '[[m],[l],[s]]

Move' = 'm31

NextState' = '[[s,m],[l],[[]]

Move' = 'm32

NextState' = '[[m],[s,l],[[]]

Move' = 'm21

NextState' = '[[l,s,m],[l],[[]]

Move' = 'm23

NextState' = '[[s,m],[l],[[]]

PathSoFar' = '[[[[s,m],[l],[[]],[[s,m],[l],[[]],[[m],[s,l],[[]],[[],[s,l],[m]],[[s],[l],[m]],[[],[l],[s,m]],[[l],[l],[s,m]],[[s,l],[l],[m]],[[l],[s],[m]],[[m,l],[s],[[]],[[s,m,l],[l],[[]]]

```

Move' = 'm12
NextState' = '[[m],[s],[ ]]
PathSoFar' = '[[[m],[s],[ ]],[[s,m],[ ],[ ]],[[s,m],[ ],[ ]],[[m],[s],[ ]],[[ ],[s],[m]],[[s],[ ],[m]],[[ ],[ ],[s,m]],[[ ],[ ],[s,m]],[[s],[ ],[m]],[[ ],[s],[m]],[[m],[s],[ ]],[[s,m],[ ],[ ]]]
Move' = 'm12
NextState' = '[[ ],[m,s],[ ]]
Move' = 'm13
NextState' = '[[ ],[s],[m,l]]
PathSoFar' = '[[[ ],[s],[m,l]],[[m],[s],[ ]],[[s,m],[ ],[ ]],[[s,m],[ ],[ ]],[[m],[s],[ ]],[[ ],[s],[m]],[[s],[ ],[m]],[[ ],[ ],[s,m]],[[ ],[ ],[s,m]],[[s],[ ],[m]],[[ ],[s],[m]],[[m],[s],[ ]],[[s,m],[ ],[ ]]]
Move' = 'm21
NextState' = '[[s],[ ],[m,l]]
PathSoFar' = '[[[s],[ ],[m,l]],[[ ],[s],[m,l]],[[m],[s],[ ]],[[s,m],[ ],[ ]],[[s,m],[ ],[ ]],[[m],[s],[ ]],[[ ],[s],[m]],[[s],[ ],[m]],[[ ],[ ],[s,m]],[[ ],[ ],[s,m]],[[s],[ ],[m]],[[ ],[s],[m]],[[m],[s],[ ]],[[s,m],[ ],[ ]]]
Move' = 'm12
NextState' = '[[ ],[s],[m,l]]
Move' = 'm13
NextState' = '[[ ],[ ],[s,m,l]]
PathSoFar' = '[[[s,m,l],[ ],[ ]],[[m,l],[s],[ ]],[[ ],[s],[m]],[[s],[ ],[m]],[[ ],[ ],[s,m]],[[ ],[ ],[s,m]],[[s],[ ],[m]],[[ ],[s],[m]],[[m],[s],[ ]],[[s,m],[ ],[ ]],[[s,m],[ ],[ ]],[[m],[s],[ ]],[[ ],[s],[m,l]],[[s],[ ],[m,l]],[[ ],[ ],[s,m,l]]]
SolutionSoFar' = 'm12,m13,m21,m13,m12,m31,m12,m31,m21,m23,m12,m13,m21,m13]

```

Solution ...

- Transfer a disk from tower 1 to tower 2.
- Transfer a disk from tower 1 to tower 3.
- Transfer a disk from tower 2 to tower 1.
- Transfer a disk from tower 1 to tower 3.
- Transfer a disk from tower 1 to tower 2.
- Transfer a disk from tower 3 to tower 1.
- Transfer a disk from tower 1 to tower 2.
- Transfer a disk from tower 3 to tower 1.
- Transfer a disk from tower 2 to tower 1.
- Transfer a disk from tower 2 to tower 3.
- Transfer a disk from tower 1 to tower 2.
- Transfer a disk from tower 1 to tower 3.
- Transfer a disk from tower 2 to tower 1.
- Transfer a disk from tower 1 to tower 3.

true |

Question

- (1) 14moves.
- (2) 7moves.
- (3) The program move on possible path but the path is not always the shortest.

Task 8: Run the program to solve the 4 disk problem

Question

- (1) 35 moves.
- (2) 15moves.

Task 9: Review your code and archive it

```

% -----
% -----
% --- File: towers_of_hanoi.pro
% --- Line: Program to solve the Towers of Hanoi problem
% -----
:- consult('inspector.pro').

% -----
% --- make_move(S,T,SSO) :: Make a move from state S to state T by SSO

make_move(TowersBeforeMove,TowersAfterMove,m12) :-
m12(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m13) :-
m13(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m21) :-
m21(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m23) :-
m23(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m31) :-
m31(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m32) :-
m32(TowersBeforeMove,TowersAfterMove).

m12([Tower1Before,Tower2Before,Tower3],[Tower1After,Tower2After,Tower3]):
Tower1Before = [H|T],
Tower1After = T,
Tower2Before = L,
Tower2After = [H|L].

m13([Tower1Before,Tower2,Tower3Before],[Tower1After,Tower2,Tower3After]):
Tower1Before = [H|T],
Tower1After = T,
Tower3Before = L,
Tower3After = [H|L].

m21([Tower1Before,Tower2Before,Tower3],[Tower1After,Tower2After,Tower3]):
Tower2Before = [H|T],
Tower2After = T,
Tower1Before = L,
Tower1After = [H|L].

m23([Tower1,Tower2Before,Tower3Before],[Tower1,Tower2After,Tower3After]):
Tower2Before = [H|T],
Tower2After = T,
Tower3Before = L,
Tower3After = [H|L].

m31([Tower1Before,Tower2,Tower3Before],[Tower1After,Tower2,Tower3After]):
Tower3Before = [H|T],
Tower3After = T,
Tower1Before = L,

```

```

m32([Tower1,Tower2Before,Tower3Before],[Tower1,Tower2After,Tower3After])
Tower3Before = [H|T],
Tower3After = T,
Tower2Before = L,
Tower2After = [H|L].

:
% -----
% --- valid_state(S) :: S is a valid state
valid_state([P1,P2,P3]):-
valid_p(P1), valid_p(P2), valid_p(P3).
:
valid_p([]).
valid_p([t]).
valid_p([t,s]).
valid_p([t,m]).
valid_p([t,l]).
valid_p([t,h]).
valid_p([t,s,m]).
valid_p([t,s,m,l]).
valid_p([t,s,m,h]).
valid_p([t,s,m,l,h]).
valid_p([s]).
valid_p([s,m]).
valid_p([s,l]).
valid_p([s,h]).
valid_p([s,m,l]).
valid_p([s,m,h]).
valid_p([s,l,h]).
valid_p([m]).
valid_p([m,l]).
valid_p([m,h]).
valid_p([m,l,h]).
valid_p([l]).
valid_p([l,h]).
valid_p([h]).
valid_p([s,m,l,h]).
valid_p([t,m,l,h]).
% -----
% --- solve(Start,Solution) :: succeeds if Solution represents a path
% --- from the start state to the goal state.

solve :-
extend_path([[s,m,l,h],[],[[]]],[],Solution),
write_solution(Solution).
extend_path(PathSoFar,SolutionSoFar,Solution) :-
PathSoFar = [[[]],[],[s,m,l,h]]|_,

```

```

showr('PathSoFar',PathSoFar),
showr('SolutionSoFar',SolutionSoFar),
Solution = SolutionSoFar.
extend_path(PathSoFar,SolutionSoFar,Solution) :-
PathSoFar = [CurrentState|_],
show('PathSoFar',PathSoFar),
make_move(CurrentState,NextState,Move),
show('Move',Move),
show('NextState',NextState),
not(member(NextState,PathSoFar)),
valid_state(NextState),
Path = [NextState|PathSoFar],
Soln = [Move|SolutionSoFar],
extend_path(Path,Soln,Solution).
:
% -----
% --- write_sequence_reversed(S) :: Write the sequence, given by S,
% --- expanding the tokens into meaningful strings.
:
write_solution(S) :-
nl, write('Solution ...'), nl, nl,
reverse(S,R),
write_sequence(R),nl.
:
write_sequence([]).
write_sequence([H|T]) :-
elaborate(H,E),
write(E),nl,
write_sequence(T).
:
elaborate(m12,Elaboration) :-
Elaboration = 'Transfer a disk from tower 1 to tower 2.'.
elaborate(m13,Elaboration) :-
Elaboration = 'Transfer a disk from tower 1 to tower 3.'.
elaborate(m21,Elaboration) :-
Elaboration = 'Transfer a disk from tower 2 to tower 1.'.
elaborate(m23,Elaboration) :-
Elaboration = 'Transfer a disk from tower 2 to tower 3.'.
elaborate(m31,Elaboration) :-
Elaboration = 'Transfer a disk from tower 3 to tower 1.'.
elaborate(m32,Elaboration) :-
Elaboration = 'Transfer a disk from tower 3 to tower 2.'.
:
% -----
% --- Unit test programs
:
test_m12 :-
write('Testing: move_m12\n'),
TowersBefore = [[t,s,m,l,h],[],[ ]],
trace('','TowersBefore',TowersBefore),
m12(TowersBefore,TowersAfter),

```

```

trace('', 'TowersAfter', TowersAfter).

test_m13 :-
write('Testing: move_m13\n'),
TowersBefore = [[t,s,m,l,h],[],[ ]],
trace('', 'TowersBefore', TowersBefore),
m13(TowersBefore, TowersAfter),
trace('', 'TowersAfter', TowersAfter).

test_m21 :-
write('Testing: move_m21\n'),
TowersBefore = [[],[t,s,m,l,h],[ ]],
trace('', 'TowersBefore', TowersBefore),
m21(TowersBefore, TowersAfter),
trace('', 'TowersAfter', TowersAfter).
.
test_m23 :-
write('Testing: move_m23\n'),
TowersBefore = [[],[t,s,m,l,h],[ ]],
trace('', 'TowersBefore', TowersBefore),
m23(TowersBefore, TowersAfter),
trace('', 'TowersAfter', TowersAfter).

test_m31 :-
write('Testing: move_m31\n'),
TowersBefore = [[],[ ],[t,s,m,l,h]],
trace('', 'TowersBefore', TowersBefore),
m31(TowersBefore, TowersAfter),
trace('', 'TowersAfter', TowersAfter).
.
test_m32 :-
write('Testing: move_m32\n'),
TowersBefore = [[],[ ],[t,s,m,l,h]],
trace('', 'TowersBefore', TowersBefore),
m32(TowersBefore, TowersAfter),
trace('', 'TowersAfter', TowersAfter).

test_valid_state :-
write('Testing: valid_state\n'),
test_vs([[l,t,s,m,h],[ ],[ ]]),
test_vs([[t,s,m,l,h],[ ],[ ]]),
test_vs([[ ],[h,t,s,m],[l]]),
test_vs([[ ],[t,s,m,h],[l]]),
test_vs([[ ],[h],[l,m,s,t]]),
test_vs([[ ],[h],[t,s,m,l]]).
test_vs(S) :-
valid_state(S),
write(S), write(' is valid. '), nl.
test_vs(S) :-
write(S), write(' is invalid. '), nl.

```

