
CSC 344 Second Prolog Programming Assignment Solution

Learning Abstract: This programming assignment focuses on solving the Tower of Hanoi Problem using Prologs capabilities. Thus, a state space was set up and the head/tail notation was used in order to represent and solve it.

Third Task: One Move Predicate and a Unit Test

> State Space Operator Implementation

```
m12 ([Tower1Before, Tower2Before, Tower3], [Tower1After, Tower2After, Tower3]) :-
    Tower1Before = [H|T],
    Tower1After = T,
    Tower2Before = L,
    Tower2After = [H|L].
```

> Unit Test Code

```
test__m12 :-
    write("Testing: move_m12\n"),
    TowersBefore = [[t,s,m,l,h],[],[ ]],
    trace("", "TowersBefore", TowersBefore),
    m12(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).
```

> Demo

```
?- consult('C:/Users/godde/Downloads/CSC344/toh.pro').
true.

?- test__m12.
Testing: move_m12
TowersBefore = [[t,s,m,l,h],[],[ ]]
TowersAfter = [[s,m,l,h],[t],[ ]]
true.
```

Fourth Task: The Remaining Five Move Predicates and Unit Tests

> State Space Operator Implementations

```
m13 ([Tower1Before, Tower2, Tower3Before], [Tower1After, Tower2, Tower3After]) :-
    Tower1Before = [H|T],
    Tower1After = T,
    Tower3Before = L,
    Tower3After = [H|L].
m21 ([Tower1Before, Tower2Before, Tower3], [Tower1After, Tower2After, Tower3]) :-
    Tower2Before = [H|T],
    Tower2After = T,
    Tower1Before = L,
    Tower1After = [H|L].
m23 ([Tower1, Tower2Before, Tower3Before], [Tower1, Tower2After, Tower3After]) :-
    Tower2Before = [H|T],
    Tower2After = T,
    Tower3Before = L,
    Tower3After = [H|L].
m31 ([Tower1Before, Tower2, Tower3Before], [Tower1After, Tower2, Tower3After]) :-
    Tower3Before = [H|T],
    Tower3After = T,
    Tower1Before = L,
    Tower1After = [H|L].
m32 ([Tower1, Tower2Before, Tower3Before], [Tower1, Tower2After, Tower3After]) :-
    Tower3Before = [H|T],
    Tower3After = T,
    Tower2Before = L,
    Tower2After = [H|L].
```

> Unit Test Code

```
test__m13 :-
    write("Testing: move_m13\n"),
    TowersBefore = [[t,s,m,l,h],[],[ ]],
    trace("", "TowersBefore", TowersBefore),
    m13(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).

test__m21 :-
    write("Testing: move_m21\n"),
    TowersBefore = [[],[t,s,m,l,h],[ ]],
    trace("", "TowersBefore", TowersBefore),
    m21(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).

test__m23 :-
    write("Testing: move_m23\n"),
    TowersBefore = [[],[t,s,m,l,h],[ ]],
    trace("", "TowersBefore", TowersBefore),
    m23(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).

test__m31 :-
    write("Testing: move_m31\n"),
    TowersBefore = [[],[ ],[t,s,m,l,h]],
    trace("", "TowersBefore", TowersBefore),
    m31(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).

test__m32 :-
    write("Testing: move_m32\n"),
    TowersBefore = [[],[ ],[t,s,m,l,h]],
    trace("", "TowersBefore", TowersBefore),
    m32(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).
```

> Demo

```
?- consult('C:/Users/godde/Downloads/CSC344/toh.pro').
```

```
true.
```

```
?- test__m13.
```

```
Testing: move_m13
```

```
TowersBefore = [[t,s,m,l,h],[],[[]]
```

```
TowersAfter = [[s,m,l,h],[],[t]]
```

```
true.
```

```
?- test__m21.
```

```
Testing: move_m21
```

```
TowersBefore = [[],[t,s,m,l,h],[[]]
```

```
TowersAfter = [[t],[s,m,l,h],[[]]
```

```
true.
```

```
?- test__m23.
```

```
Testing: move_m23
```

```
TowersBefore = [[],[t,s,m,l,h],[[]]
```

```
TowersAfter = [[],[s,m,l,h],[t]]
```

```
true.
```

```
?- test__m31.
```

```
Testing: move_m31
```

```
TowersBefore = [[],[[],[t,s,m,l,h]]
```

```
TowersAfter = [[t],[[],[s,m,l,h]]
```

```
true.
```

```
?- test__m32.
```

```
Testing: move_m32
```

```
TowersBefore = [[],[[],[t,s,m,l,h]]
```

```
TowersAfter = [[],[t],[s,m,l,h]]
```

```
true.
```

Fifth Task: Valid State Predicate and Unit Test

> Valid State Predicate Code

```
valid_state([T1,T2,T3]) :-
    valid_state(T1),valid_state(T2),valid_state(T3).
valid_state([]).
valid_state([t]).
valid_state([t,s]).
valid_state([t,m]).
valid_state([t,l]).
valid_state([t,h]).
valid_state([t,s,m]).
valid_state([t,s,l]).
valid_state([t,s,h]).
valid_state([t,m,l]).
valid_state([t,m,h]).
valid_state([t,l,h]).
valid_state([t,s,m,l]).
valid_state([t,s,m,h]).
valid_state([t,s,l,h]).
valid_state([t,m,l,h]).
valid_state([t,s,m,l,h]).
valid_state([s]).
valid_state([s,m]).
valid_state([s,l]).
valid_state([s,h]).
valid_state([s,m,l]).
valid_state([s,m,h]).
valid_state([s,l,h]).
valid_state([s,m,l,h]).
valid_state([m]).
valid_state([m,l]).
valid_state([m,h]).
valid_state([m,l,h]).
valid_state([l]).
valid_state([l,h]).
valid_state([h]).
```

> Unit Test Code

```
test__valid_state :-
    write("Testing: valid_state\n"),
    test__vs([[l,t,s,m,h],[],[[]]),
    test__vs([[t,s,m,l,h],[],[[]]),
    test__vs([[],[h,t,s,m],[l]]),
    test__vs([[],[t,s,m,h],[l]]),
    test__vs([[],[h],[l,m,s,t]]),
    test__vs([[],[h],[t,s,m,l]]).
test__vs(S) :-
    valid_state(S),
    write(S), write(" is valid."), nl.
test__vs(S) :-
    write(S), write(" is invalid."), nl.
```

> Demo

```
?- consult('C:/Users/godde/Downloads/CSC344/toh.pro').
true.

?- test__valid_state.
Testing: valid_state
[[l,t,s,m,h],[],[[]] is invalid.
[[t,s,m,l,h],[],[[]] is valid.
[[],[h,t,s,m],[l]] is invalid.
[[],[t,s,m,h],[l]] is valid.
[[],[h],[l,m,s,t]] is invalid.
[[],[h],[t,s,m,l]] is valid.
true .
```

Sixth Task: Defining the write_sequence Predicate

> Write Sequence Code

```
write_sequence([]).
write_sequence([H|T]) :-
    step(H,S),write(S),nl,
    write_sequence(T).
step(m12,Step) :-
    Step = "Transfer a disk from tower 1 to tower 2.".
step(m13,Step) :-
    Step = "Transfer a disk from tower 1 to tower 3.".
step(m21,Step) :-
    Step = "Transfer a disk from tower 2 to tower 1.".
step(m23,Step) :-
    Step = "Transfer a disk from tower 2 to tower 3.".
step(m31,Step) :-
    Step = "Transfer a disk from tower 3 to tower 1.".
step(m32,Step) :-
    Step = "Transfer a disk from tower 3 to tower 2.".
```

> Unit Test Code

```
test__write_sequence :-
    write("First test of write_sequence ..."), nl,
    write_sequence([m31,m12,m13,m21]),
    write("Second test of write_sequence ..."), nl,
    write_sequence([m13,m12,m32,m13,m21,m23,m13]).
```

> Demo

```
?- test_write_sequence.
First test of write_sequence ...
Transfer a disk from tower 3 to tower 1.
Transfer a disk from tower 1 to tower 2.
Transfer a disk from tower 1 to tower 3.
Transfer a disk from tower 2 to tower 1.
Second test of write_sequence ...
Transfer a disk from tower 1 to tower 3.
Transfer a disk from tower 1 to tower 2.
Transfer a disk from tower 3 to tower 2.
Transfer a disk from tower 1 to tower 3.
Transfer a disk from tower 2 to tower 1.
Transfer a disk from tower 2 to tower 3.
Transfer a disk from tower 1 to tower 3.
true.
```

Seventh Task: Run the Program to Solve the 3 Disk Problem

> Intermediate Output Demo

```
?- solve.
PathSoFar = [[[s,m,1],[],[[]]]]
Move = m12
NextState = [[m,1],[s],[[]]]
PathSoFar = [[[s,m,1],[],[[]]],[[m,1],[s],[[]]]]
Move = m12
NextState = [[1],[m,s],[[]]]
Move = m13
NextState = [[1],[s],[m]]
PathSoFar = [[[s,m,1],[],[[]]],[[m,1],[s],[[]]],[[1],[s],[m]]]
Move = m12
NextState = [[],[1,s],[m]]
Move = m13
NextState = [[],[s],[1,m]]
Move = m21
NextState = [[s,1],[],[m]]
PathSoFar = [[[s,m,1],[],[[]]],[[m,1],[s],[[]]],[[1],[s],[m]],[[s,1],[],[m]]]
Move = m12
NextState = [[1],[s],[m]]
Move = m13
NextState = [[1],[],[s,m]]
PathSoFar = [[[s,m,1],[],[[]]],[[m,1],[s],[[]]],[[1],[s],[m]],[[s,1],[],[m]],[[1],[[s,m]]]
Move = m12
```



```

NextState = [[], [1], [s, m]]
PathSoFar = [[[s, m, 1], [], []], [[m, 1], [s], []], [[1], [s], [m]], [[s, 1], [], [m]], [[1], [], [s, m]], [[], [1], [s, m]]]
Move = m21
NextState = [[1], [], [s, m]]
Move = m23
NextState = [[], [], [1, s, m]]
Move = m31
NextState = [[s], [1], [m]]
PathSoFar = [[[s, m, 1], [], []], [[m, 1], [s], []], [[1], [s], [m]], [[s, 1], [], [m]], [[1], [], [s, m]], [[], [1], [s, m]], [[s], [1], [m]]]
Move = m12
NextState = [[], [s, 1], [m]]
PathSoFar = [[[s, m, 1], [], []], [[m, 1], [s], []], [[1], [s], [m]], [[s, 1], [], [m]], [[1], [], [s, m]], [[], [1], [s, m]], [[s], [1], [m]], [[], [s, 1], [m]]]
Move = m21
NextState = [[s], [1], [m]]
Move = m23
NextState = [[], [1], [s, m]]
Move = m31
NextState = [[m], [s, 1], []]
PathSoFar = [[[s, m, 1], [], []], [[m, 1], [s], []], [[1], [s], [m]], [[s, 1], [], [m]], [[1], [], [s, m]], [[], [1], [s, m]], [[s], [1], [m]], [[], [s, 1], [m]], [[m], [s, 1], []]]
Move = m12
NextState = [[], [m, s, 1], []]
Move = m13
NextState = [[], [s, 1], [m]]
Move = m21
NextState = [[s, m], [1], []]
PathSoFar = [[[s, m, 1], [], []], [[m, 1], [s], []], [[1], [s], [m]], [[s, 1], [], [m]], [[1], [], [s, m]], [[], [1], [s, m]], [[s], [1], [m]], [[], [s, 1], [m]], [[m], [s, 1], []], [[s, m], [1], []]]
]]
Move = m12
NextState = [[m], [s, 1], []]
Move = m13
NextState = [[m], [1], [s]]
PathSoFar = [[[s, m, 1], [], []], [[m, 1], [s], []], [[1], [s], [m]], [[s, 1], [], [m]], [[1], [], [s, m]], [[], [1], [s, m]], [[s], [1], [m]], [[], [s, 1], [m]], [[m], [s, 1], []], [[s, m], [1], []], [[m], [1], [s]]]
Move = m12
NextState = [[], [m, 1], [s]]
PathSoFar = [[[s, m, 1], [], []], [[m, 1], [s], []], [[1], [s], [m]], [[s, 1], [], [m]], [[1], [], [s, m]], [[], [1], [s, m]], [[s], [1], [m]], [[], [s, 1], [m]], [[m], [s, 1], []], [[s, m], [1], []], [[m], [1], [s]], [[], [m, 1], [s]]]
Move = m21
NextState = [[m], [1], [s]]
Move = m23
NextState = [[], [1], [m, s]]
Move = m31
NextState = [[s], [m, 1], []]
PathSoFar = [[[s, m, 1], [], []], [[m, 1], [s], []], [[1], [s], [m]], [[s, 1], [], [m]], [[1], [], [s, m]], [[], [1], [s, m]], [[s], [1], [m]], [[], [s, 1], [m]], [[m], [s, 1], []], [[s, m], [1], []], [[m], [1], [s]], [[], [m, 1], [s]], [[s], [m, 1], []]]
Move = m12
NextState = [[], [s, m, 1], []]
PathSoFar = [[[s, m, 1], [], []], [[m, 1], [s], []], [[1], [s], [m]], [[s, 1], [], [m]], [[1], [], [s, m]], [[], [1], [s, m]], [[s], [1], [m]], [[], [s, 1], [m]], [[m], [s, 1], []], [[s, m], [1], []], [[m], [1], [s]], [[], [m, 1], [s]], [[s], [m, 1], []], [[], [s, m, 1], []]]
Move = m21
NextState = [[s], [m, 1], []]
Move = m23
NextState = [[], [m, 1], [s]]
Move = m13
NextState = [[], [m, 1], [s]]
Move = m21
NextState = [[m, s], [1], []]
Move = m23

```

```

NextState = [[s],[l],[m]]
Move = m32
NextState = [[],[s,m,l],[ ]]
PathSoFar = [[[s,m,l],[ ],[ ]],[[m,l],[s],[ ]],[[l],[s],[m]],[[s,l],[ ],[m]],[[l],[ ]],[s,m]],[[ ],[l],[s,m]],[[s],[l],[m]],[[ ],[s,l],[m]],[[m],[s,l],[ ]],[[s,m],[l],[ ]],[[m],[l],[s]],[[ ],[m,l],[s]],[[ ],[s,m,l],[ ]]]]
Move = m21
NextState = [[s],[m,l],[ ]]
PathSoFar = [[[s,m,l],[ ],[ ]],[[m,l],[s],[ ]],[[l],[s],[m]],[[s,l],[ ],[m]],[[l],[ ]],[s,m]],[[ ],[l],[s,m]],[[s],[l],[m]],[[ ],[s,l],[m]],[[m],[s,l],[ ]],[[s,m],[l],[ ]],[[m],[l],[s]],[[ ],[m,l],[s]],[[ ],[s,m,l],[ ]],[[s],[m,l],[ ]]]]

Move = m12
NextState = [[],[s,m,l],[ ]]
Move = m13
NextState = [[],[m,l],[s]]
Move = m21
NextState = [[m,s],[l],[ ]]
Move = m23
NextState = [[s],[l],[m]]
Move = m23
NextState = [[],[m,l],[s]]
Move = m13
NextState = [[],[l],[m,s]]
Move = m21
NextState = [[l,m],[ ],[s]]
Move = m23
NextState = [[m],[ ],[l,s]]
Move = m31
NextState = [[s,m],[l],[ ]]
Move = m32
NextState = [[m],[s,l],[ ]]
Move = m21
NextState = [[l,s,m],[ ],[ ]]
Move = m23
NextState = [[s,m],[ ],[l]]
PathSoFar = [[[s,m,l],[ ],[ ]],[[m,l],[s],[ ]],[[l],[s],[m]],[[s,l],[ ],[m]],[[l],[ ]],[s,m]],[[ ],[l],[s,m]],[[s],[l],[m]],[[ ],[s,l],[m]],[[m],[s,l],[ ]],[[s,m],[l],[ ]],[[s,m],[ ],[l]]]]]
Move = m12
NextState = [[m],[s],[l]]
PathSoFar = [[[s,m,l],[ ],[ ]],[[m,l],[s],[ ]],[[l],[s],[m]],[[s,l],[ ],[m]],[[l],[ ]],[s,m]],[[ ],[l],[s,m]],[[s],[l],[m]],[[ ],[s,l],[m]],[[m],[s,l],[ ]],[[s,m],[l],[ ]],[[s,m],[ ],[l]],[[m],[s],[l]]]]]
Move = m12
NextState = [[],[m,s],[l]]
Move = m13
NextState = [[],[s],[m,l]]
PathSoFar = [[[s,m,l],[ ],[ ]],[[m,l],[s],[ ]],[[l],[s],[m]],[[s,l],[ ],[m]],[[l],[ ]],[s,m]],[[ ],[l],[s,m]],[[s],[l],[m]],[[ ],[s,l],[m]],[[m],[s,l],[ ]],[[s,m],[l],[ ]],[[s,m],[ ],[l]],[[m],[s],[l]],[[ ],[s],[m,l]]]]]
Move = m21
NextState = [[s],[ ],[m,l]]
PathSoFar = [[[s,m,l],[ ],[ ]],[[m,l],[s],[ ]],[[l],[s],[m]],[[s,l],[ ],[m]],[[l],[ ]],[s,m]],[[ ],[l],[s,m]],[[s],[l],[m]],[[ ],[s,l],[m]],[[m],[s,l],[ ]],[[s,m],[l],[ ]],[[s,m],[ ],[l]],[[m],[s],[l]],[[ ],[s],[m,l]],[[s],[ ],[m,l]]]]]
Move = m12
NextState = [[],[s],[m,l]]
Move = m13
NextState = [[],[ ],[s,m,l]]
PathSoFar = [[[s,m,l],[ ],[ ]],[[m,l],[s],[ ]],[[l],[s],[m]],[[s,l],[ ],[m]],[[l],[ ]],[s,m]],[[ ],[l],[s,m]],[[s],[l],[m]],[[ ],[s,l],[m]],[[m],[s,l],[ ]],[[s,m],[l],[ ]],[[s,m],[ ],[l]],[[m],[s],[l]],[[ ],[s],[m,l]],[[s],[ ],[m,l]],[[ ],[ ],[s,m,l]]]]]
SolutionSoFar = [m12,m13,m21,m13,m12,m31,m12,m31,m21,m23,m12,m13,m21,m13]

```

> English Solution Demo

Solution ...

```
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 2 to tower 3.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 1 to tower 3.
```

true

> Three Questions

1. What was the length of your program's solution to the three disk problem?

The program's solution took 14 steps.

2. What is the length of the shortest solution to the three disk problem?

The shortest solution to the disk problem is 7 steps.

3. How do you account for the discrepancy?

The program isn't testing for the shortest path, only a valid path.

Eighth Task: Run the Program to Solve the 4 Disk Problem

> English Solution Demo

Solution ...

```
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 3 to tower 1.  
Transfer a disk from tower 1 to tower 2.  
Transfer a disk from tower 1 to tower 3.  
Transfer a disk from tower 2 to tower 1.  
Transfer a disk from tower 1 to tower 3.
```

true .

> Two Questions

1. What was the length of your program's solution to the four disk problem?

The program's solution took 40 steps.

2. What is the length of the shortest solution to the four disk problem?

The shortest solution to the disk problem is 15 steps.

Ninth Task: Review and Archive Code

> Final Code

```
% -----
% -----
% --- File: towers_of_hanoi.pro
% --- Line: Program to solve the Towers of Hanoi problem
% -----

:- consult("inspector.pro").

% -----
% --- make_move(S,T,SSO) :: Make a move from state S to state T by SSO

make_move(TowersBeforeMove,TowersAfterMove,m12) :-
    m12(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m13) :-
    m13(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m21) :-
    m21(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m23) :-
    m23(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m31) :-
    m31(TowersBeforeMove,TowersAfterMove).
make_move(TowersBeforeMove,TowersAfterMove,m32) :-
    m32(TowersBeforeMove,TowersAfterMove).
```

```

m12 ([Tower1Before, Tower2Before, Tower3], [Tower1After, Tower2After, Tower3]) :-
    Tower1Before = [H|T],
    Tower1After = T,
    Tower2Before = L,
    Tower2After = [H|L].
m13 ([Tower1Before, Tower2, Tower3Before], [Tower1After, Tower2, Tower3After]) :-
    Tower1Before = [H|T],
    Tower1After = T,
    Tower3Before = L,
    Tower3After = [H|L].
m21 ([Tower1Before, Tower2Before, Tower3], [Tower1After, Tower2After, Tower3]) :-
    Tower2Before = [H|T],
    Tower2After = T,
    Tower1Before = L,
    Tower1After = [H|L].
m23 ([Tower1, Tower2Before, Tower3Before], [Tower1, Tower2After, Tower3After]) :-
    Tower2Before = [H|T],
    Tower2After = T,
    Tower3Before = L,
    Tower3After = [H|L].
m31 ([Tower1Before, Tower2, Tower3Before], [Tower1After, Tower2, Tower3After]) :-
    Tower3Before = [H|T],
    Tower3After = T,
    Tower1Before = L,
    Tower1After = [H|L].
m32 ([Tower1, Tower2Before, Tower3Before], [Tower1, Tower2After, Tower3After]) :-
    Tower3Before = [H|T],
    Tower3After = T,
    Tower2Before = L,
    Tower2After = [H|L].

% -----
% --- valid_state(S) :: S is a valid state

valid_state([T1,T2,T3]) :-
    valid_state(T1), valid_state(T2), valid_state(T3).
valid_state([]).
valid_state([t]).
valid_state([t,s]).
valid_state([t,m]).
valid_state([t,l]).
valid_state([t,h]).
valid_state([t,s,m]).
valid_state([t,s,l]).
valid_state([t,s,h]).
valid_state([t,m,l]).
valid_state([t,m,h]).
valid_state([t,l,h]).
valid_state([t,s,m,l]).
valid_state([t,s,m,h]).
valid_state([t,s,l,h]).
valid_state([t,m,l,h]).
valid_state([t,s,m,l,h]).

```

```

valid_state([s]).
valid_state([s,m]).
valid_state([s,l]).
valid_state([s,h]).
valid_state([s,m,l]).
valid_state([s,m,h]).
valid_state([s,l,h]).
valid_state([s,m,l,h]).
valid_state([m]).
valid_state([m,l]).
valid_state([m,h]).
valid_state([m,l,h]).
valid_state([l]).
valid_state([l,h]).
valid_state([h]).

% -----
% --- solve(Start,Solution) :: succeeds if Solution represents a path
% --- from the start state to the goal state.

solve :-
    extend_path([[s,m,l,h],[],[[]],[],Solution),
    write_solution(Solution).
extend_path(PathSoFar,SolutionSoFar,Solution) :-
    PathSoFar = [[[]],[],[s,m,l,h]]|_|,
    showr("PathSoFar",PathSoFar),
    showr('SolutionSoFar',SolutionSoFar),
    Solution = SolutionSoFar.
extend_path(PathSoFar,SolutionSoFar,Solution) :-
    PathSoFar = [CurrentState|_|,
    showr("PathSoFar",PathSoFar),
    make_move(CurrentState,NextState,Move),
    show("Move",Move),
    show("NextState",NextState),
    not(member(NextState,PathSoFar)),
    valid_state(NextState),
    Path = [NextState|PathSoFar],
    Soln = [Move|SolutionSoFar],
    extend_path(Path,Soln,Solution).

```

```

% -----
% --- write_sequence_reversed(S) :: Write the sequence, given by S,
% --- expanding the tokens into meaningful strings.

write_solution(S) :-
    nl, write("Solution ..."), nl, nl,
    reverse(S,R),
    write_sequence(R),nl.
write_sequence([]).
write_sequence([H|T]) :-
    step(H,S),write(S),nl,
    write_sequence(T).
step(m12,Step) :-
    Step = "Transfer a disk from tower 1 to tower 2.".
step(m13,Step) :-
    Step = "Transfer a disk from tower 1 to tower 3.".
step(m21,Step) :-
    Step = "Transfer a disk from tower 2 to tower 1.".
step(m23,Step) :-
    Step = "Transfer a disk from tower 2 to tower 3.".
step(m31,Step) :-
    Step = "Transfer a disk from tower 3 to tower 1.".
step(m32,Step) :-
    Step = "Transfer a disk from tower 3 to tower 2.".

% -----
% --- Unit test programs

test_m12 :-
    write("Testing: move_m12\n"),
    TowersBefore = [[t,s,m,l,h],[],[ ]],
    trace("", "TowersBefore", TowersBefore),
    m12(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).
test_m13 :-
    write("Testing: move_m13\n"),
    TowersBefore = [[t,s,m,l,h],[],[ ]],
    trace("", "TowersBefore", TowersBefore),
    m13(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).
test_m21 :-
    write("Testing: move_m21\n"),
    TowersBefore = [[],[t,s,m,l,h],[ ]],
    trace("", "TowersBefore", TowersBefore),
    m21(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).

```



```

test__m23 :-
    write("Testing: move_m23\n"),
    TowersBefore = [[], [t,s,m,l,h], []],
    trace("", "TowersBefore", TowersBefore),
    m23(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).

test__m31 :-
    write("Testing: move_m31\n"),
    TowersBefore = [[], [], [t,s,m,l,h]],
    trace("", "TowersBefore", TowersBefore),
    m31(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).

test__m32 :-
    write("Testing: move_m32\n"),
    TowersBefore = [[], [], [t,s,m,l,h]],
    trace("", "TowersBefore", TowersBefore),
    m32(TowersBefore, TowersAfter),
    trace("", "TowersAfter", TowersAfter).

test__valid_state :-
    write("Testing: valid_state\n"),
    test__vs([[l,t,s,m,h], [], []]),
    test__vs([[t,s,m,l,h], [], []]),
    test__vs([[], [h,t,s,m], [l]]),
    test__vs([[], [t,s,m,h], [l]]),
    test__vs([[], [h], [l,m,s,t]]),
    test__vs([[], [h], [t,s,m,l]]).

test__vs(S) :-
    valid_state(S),
    write(S), write(" is valid."), nl.

test__vs(S) :-
    write(S), write(" is invalid."), nl.

test__write_sequence :-
    write("First test of write_sequence ..."), nl,
    write_sequence([m31,m12,m13,m21]),
    write("Second test of write_sequence ..."), nl,
    write_sequence([m13,m12,m32,m13,m21,m23,m13]).

```